Lesson 11: Spatial Interaction Models

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What Spatial Interaction Models are?

Spatial interaction or "gravity models" estimate the flow of people, material, or information between locations in geographical space. Superior spatial interaction models seek to explain

existing spatial flows. As such it is possible to measure flows and predict the consequences of changes in the conditions generating them. When such attributes are known, it is possible to better allocate transport resources such as conveyances, infrastructure, and terminals.

Note

Conditions for Spatial Flows

Three interdependent conditions are necessary for a spatial interaction to occur:

Representation of a Movement as a Spatial Interaction

Representing mobility as a spatial interaction involves several considerations:

- Locations: A movement is occurring between a location of origin and a location of destination. i generally denotes an origin while j is a destination.
- Centroid: An abstraction of the attributes of a zone at a point.
- Flows: Flows are generally expressed by a valued vector Tij representing an interaction between locations i and j.
- Vectors: A vector Tij links two centroids and has a value assigned to it (50) which can represents movements.

Constructing an O/D Matrix

- The construction of an origin / destination matrix requires directional flow information between a series of locations.
- Figure below represents movements (O/D pairs) between five locations (A, B, C, D and E). From this graph, an O/D matrix can be built where each O/D pair becomes a cell. A value of 0 is assigned for each O/D pair that does not have an observed flow.

O/D Matrix

Three Basic Types of Interaction Models

- The general formulation of the spatial interaction model is stated as **Tij**, which is the interaction between location i (origin) and location j (destination). **Vi** are the attributes of the location of origin i, **Wj** are the attributes of the location of destination j, and **Sij** are the attributes of separation between the location of origin i and the location of destination j.
- From this general formulation, three basic types of interaction models can be derived:

Gravity Models

The general formula (also known as unconstrained):

$$
T_{ij} = k \frac{v_i^{\mu} w_j^{\alpha}}{d_{ij}^{\beta}}
$$

- Tij is the transition/trip or flow, T , between origin i (always the rows in a matrix) and destination $$ (always the columns in a matrix). If you are not overly familiar with matrix notation, the i and j are just generic indexes to allow us to refer to any cell in the matrix.
- V is a vector (a 1 dimensional matrix or, if you like, a single line of numbers) of origin attributes which relate to the emissivity of all origins in the dataset, i this could be any of the origin-related variables.

 \bullet W is a vector of destination attributes relating to the attractiveness of all destinations in the dataset, j – similarly, this could be any of the destination related

• k, μ, α and β are all model parameters to be estimated. β is assumed to be negative, as with an increase in cost/distance we would expect interaction

- variables.
- \bullet d is a matrix of costs (frequently distances hence, d) relating to the flows between i and j .
- to decrease.

Unconstrained (Totally constrained) case

The O-D Matrix

and distance matrix:

 $\begin{array}{ccc} 1 & 2 \\ 2 & 15 \\ 15 & 2 \end{array}$ $\frac{3}{5}$ $\mathbf{1}$ $\frac{2}{3}$ 10 $\overline{5}$ 10 $\overline{2}$

The estimated O-D matrix:

and the calculation T11

 $\frac{0.004944 \times 160 \times 200}{2} = 79$ $\overline{2}$

Suppose $\lambda = 1$, $\alpha = 1$, and $\beta = -1$ for this system.

The Origin (Production) Constrained Model

In the Origin Constrained Model,

- \bullet 0i does not have a parameter as it is a known **constraint**.
- Ai is known as a **balancing factor** and is a vector of values which relate to each origin i which do the equivalent job as k in the unconstrained/total constrained model but ensure that flow estimates from each origin sum to the know totals $O*i*$ rather than just the overall total.

$$
T_{ij} = A_i O_i W_j^{\alpha} d_{ij}^-
$$

where:

$$
O_i = \sum_j T_{ij}
$$

and:

$$
A_i = \frac{1}{\sum_j W_j^{\alpha} d_{ij}^{\dagger} \beta}
$$

$\frac{1}{i}\beta$

Oringin (Production) constrained case

The O-D Matrix

 $\mathbf{1}$

 $\overline{2}$

3

 $\overline{5}$

The estimated O-D matrix:

Hence, T11 is calculated as shown below:

 $\hat{T}_{11} = \frac{0.005929 \times 160 \times 200}{2} = 95$

Suppose $\lambda = 1$, $\alpha = 1$, and $\beta = -1$ for this system.

 $\overline{2}$

10

 \perp

 $\overline{2}$

 $\overline{3}$

ed as shown below:

$$
\left[\frac{.00}{5}\right]^{-1} = [168.67]^{-1} = 0.005929
$$

The Destination (Attraction) Constrained Model

$$
T_{ij} = D_j B_j V_i^{\mu} d_{ij}^{-} \beta
$$

where:

$$
D_j = \sum_i T_{ij}
$$

and:

$$
B_j = \frac{1}{\sum_i V_i^{\mu} d_{ij} \beta}
$$

Destination (Attraction) constrained case

The O-D Matrix

Suppose $\lambda = 1$, $\alpha = 1$, and $\beta = -1$ for this system.

$$
B_1 = \left[\frac{160}{2} + \frac{450}{15} + \frac{180}{5}\right]^{-1} = [146]^{-1} = 0.006849
$$

$$
\hat{T}_{11} = \frac{0.006849 \times 160}{2}
$$

 $\mathbf 1$

 $\overline{2}$

3

I lated as shown below:

The estimated O-D matrix:

Hence, T11 is calculated as shown below:

 $\frac{60 \times 200}{110} = 110$

The Doubly Constrained Model

$$
T_{ij} = A_i O_i B_j D_j d_{ij}^- \beta
$$

where:

 $O_i = \sum_j T_{ij}$
 $D_j = \sum_i T_{ij}$

and:

$$
A_i = \frac{1}{\sum_j B_j D_j d_{ij}^-\beta}
$$

$$
B_j = \frac{1}{\sum_i A_i O_i d_{ij}^-\beta}
$$

Note

Note that the calculation of Ai relies on knowing Bj and the calculation of Bj relies on knowing Ai – something of a conundrum to which the solution is elegantly described by Senior (1979), who sketches out a very useful algorithm for iteratively arriving at values for Ai and Bj by setting each to equal 1 initially and then continuing to calculate each in turn until the difference between successive iterations of the Ai and Bj values is small enough not to matter.

Doubly constrained case

The O-D Matrix

and distance matrix:

 $\mathbf{1}$

 $\overline{2}$

15

 $\overline{5}$

 $\mathbf{1}$

 $\overline{2}$

3

The estimated O-D matrix:

3

 $\overline{5}$

10

 $\overline{2}$

 $\hat{T}_{11} = \frac{0.0046 \times 160 \times 1.45 \times 200}{2} = 107$

Hence, T11 is calculated as shown below:

Notice that A1 and B1 are computed by using

computer.

Suppose $\lambda = 1$, $\alpha = 1$, and $\beta = -1$ for this system.

 $\overline{2}$

15

 $\overline{2}$

10

